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boro Inn, \$ 3 $\frac{1}{2}$ -4) to the left. To the left, too, on the mainland, rise the *Camden Hills* (p. 112). About 2 hrs. after leaving Rockland we reach **Castine** (*Acadian Hotel*, \$ 2 $\frac{1}{2}$ -3; *Pentagoet Ho.*, *Castine*, \$ 2), a pleasant little town on a peninsula projecting into the bay, now a favourite summer-resort. The early historical associations with Baron Castine are celebrated by Longfellow. The steamer next retraces its course for a time, turns to the left (E.), and enters the narrow *Eggemoggin Reach*, between the mainland on the left and *Little Deer* and *Deer Islands* on the right. It touches here at *Sargentville* and *Sedgwick*, two resorts on the mainland, and at *Deer Isle*. Quitting this sound we steer first to the N.E. round *Naskeag Point* and then to the S.E. between some small islands, and join the steamer-route above described near the *Placentia Islands* (p. 112). We reach *Bar Harbor* (p. 114) about 5 hrs. after leaving Castine. Beyond Bar Harbor the steamer goes on to (4 hrs.) *Machiasport* (p. 114).

11. Mount Desert.

The island of ***Mount Desert**, the Indian *Pemetic*, lying just off the coast of Maine, in Frenchman Bay, about 110 M. to the E. of Portland, is 15 M. long, 4-12 M. wide, and 100 sq. M. in area. In 1890 it contained 5337 inhab., but this number is immensely increased during summer. Within a moderate compass it contains a considerable variety of picturesque scenery, and its mountains, or rather hills, rising abruptly from the sea, have no parallel along the whole Atlantic coast of the United States and are much more imposing than their moderate elevation would suggest.

History. Mount Desert (accent on the first syllable) was first sighted in 1604, by Champlain, who gave it the name of '*Isle des Monts Deserts*'. In 1613 a small French colony, sent out by Mme. de Guercheville, to convert the Indians, planted the settlement of *St. Sauveur* on *Somes Sound* (see below), but it was soon destroyed by the English (see Parkman's '*Pioneers of France in the New World*'). In 1688 Louis XIV. granted the island to M. de la Motte Cadillac; but it was not till 1786 that his granddaughter, Mme. de Gregoire, came over to claim the property, — a claim that was allowed by the State of Massachusetts in 1787. The island has, however, long since passed out of the possession of this family. It was about 1850 that Mt. Desert was first visited by artists and other summer-guests, but it was not till ten or fifteen years later that Bar Harbor (p. 114) began to be what it now is — one of the most frequented and fashionable summer resorts in the United States.

Physical Features. The mountains of Mt. Desert are mainly confined to the central S. parts of the island, where they run N. and S. in roughly parallel ridges, separated by narrow, trough-like valleys. The place of one of these valleys is taken by *Somes Sound*, which penetrates to the heart of the island. Thirteen main peaks are reckoned, the highest of which is Green Mt. (1527 ft.) in the S.E. corner. Numerous small mountain lakes and streams afford trout and land-locked salmon fishing. Prof. Shaler finds evidence that even the highest summits of Mt. Desert were submerged beneath the sea for some time after the disappearance of the ice of the glacial epoch. — The *Climate* of Mt. Desert is usually cool and refreshing in summer, but fogs are rather frequent. The water is too cold for much bathing. There are several good roads and numerous well marked footpaths, especially in the vicinity of Bar Harbor. The Bar Harbor

Village Improvement Association has lately constructed many new paths and trails, and a 'Path Map' of the E. part of the island has been issued (1896; price \$1). On the N. the island is connected with the mainland by a bridge.

Approaches. Most of the usual approaches to Mt. Desert are indicated in R. 10. We may also go from Boston to Bar Harbor by a steamer of the Boston & Bangor Steamship Co., which starts daily at 5 p.m. and connects at *Rockland* early next morning with the Bar Harbor boat of the same company (see p. 111; through-fare \$4, stateroom \$1-2). Or we may proceed by land to Portland and there take the steamer 'Frank Jones' of the Portland, Mt. Desert, & Machias Co., which starts at 11 p.m. on Tues. & Frid. or on arrival of the 7 p.m. train from Boston, calls at *Rockland* next morning, and proceeds thence to Bar Harbor (comp. p. 112; through-fare \$4½, stateroom \$1½-2). — Comp. *Sherman's 'Bar Harbor Guide'*.

As nine-tenths of the visitors to Mt. Desert land at Bar Harbor, it is convenient to begin with that watering-place.

Bar Harbor. — Hotels. LOUISBURG, Atlantic Ave., \$4-5; MALVERN, Kebo St., \$5; ST. SAUVEUR, \$3-4; LYNAM'S, BELMONT, Mt. Desert St., \$2½-3; NEWPORT HOUSE, near the steamer-wharf, \$2½-3; MARLBOROUGH, Main St., R. from \$1; ROCKAWAY, R. from \$1; BIRCH TREE INN, \$2-3; PORCUPINE, Main St., R. from \$1. Decreased rates by the week or month, and before or after the height of the season. — *Boarding Houses*, \$4-10 per week; *Furnished Lodgings* from \$2-3 upwards — *Sprout's Restaurant*, Main St.

Carriages. With one horse \$1½ per hr., with two horses (1-6 pers.) \$2½. To the different places of interest on the island by tariff. — The favourite carriage is the 'Buckboard', an excellent easy-riding conveyance for hilly roads, made here to hold 2-15 persons.

Steamers to Rockland, see p. 112; *Boston*, p. 109; *Machiasport*, p. 113; *Mt. Desert Ferry*, p. 111. Steamers also ply to *Bangor*, to *Sorrento* (p. 111) and *Sullivan*, to (4 M.) *Winter Harbor* (Grindstone Inn), on the other side of the bay, and to *Seal Harbor* (p. 116), *North East Harbor* (p. 116), *South West Harbor* (p. 117), and *Somesville* (p. 117).

Boats for rowing, sailing (cat-boats), and fishing can be hired at moderate rates; also steam-launches. Row-boat 35c. per hr., with man 75c.; canoes, with Indians to paddle, 75c. per hr. — *Yachts* frequent the harbour in large numbers. — A visit of the *Atlantic Squadron* of the U. S. Navy is often one of the events of the season at Bar Harbor, and is accompanied by a round of gaieties.

Kebo Valley Club, Eagle Lake Road, for golf, tennis, dinners, and dances; *Mount Desert Reading Room and Club*, Birch Point; both open to strangers on introduction by a member. — *Canoe Club*, Bar Island. — *Indian Encampment*, with baskets and curiosities for sale.

Comp. the current issue of the *Bar Harbor Record* (5c.).

Bar Harbor, a popular watering-place frequented by 10-20,000 visitors every summer and almost vying in importance with Newport (p. 76), lies on the E. coast of Mt. Desert, on *Frenchman Bay*, opposite the pretty little *Porcupine Islands* and within 2 M. of the N.E. base of Green Mt. (p. 115). Its name is derived from the bar, uncovered at low water, which connects it with *Bar* or *Rodicks Island*. The principal street is *Main Street* (running S. from the steamboat-wharf), from which *West St.*, *Cottage St.*, and *Mt. Desert St.* run to the W. A fine view is had, across the harbour, of the hills on the mainland, and numerous pleasant walks and drives may be made in the neighbourhood. A huge breakwater, now in construction, will render the harbour one of the best on this coast.

The following WALK of 4½ M. shows most of the points of interest in Bar Harbor itself. Starting at the steamboat-wharf and passing the

Rockaway Hotel, we enter the **Shore Walk* or *Tow Path*, which, like the *Cliff Walk* at Newport (p. 78), runs between the sea on one hand and beautiful villas and lawns on the other. The *Mt. Desert Reading Room* (see p. 114) stands at the beginning of the walk. A little farther on, off the shore, is *Balance Rock*. The stone tower farther on is at the end of a bowling-alley belonging to the *Villa Edgemere*. From *Reef Point* a path runs to the E. towards *Main St.* Just before reaching *Wayman Lane*, also leading to *Main St.*, we pass a handsome house called *The Briars*. Beyond the lane we pass *The Lodge*, *Redwood*, and *Kenarden Lodge*, and reach ($\frac{3}{4}$ M.) the pretty little *Cromwell Harbor*, whence a private road leads to ($\frac{1}{4}$ M.) the S. end of *Main St.* Turning to the right, we follow *Main St.* for 10 min. and then turn to the left into *Mt. Desert St.* At the (10 min.) end of this street we descend *Eden St.* or the *Duck Brook Road* to the right to (5 min.) the bridge over *Eddy Brook*. Continuing to follow this road for about 1 M., with villas on both sides, the grounds on the right extending down to the bay, we reach the *Duck Brook Bridge*, whence a pleasant Footpath ascends to the left along the brook and through the trees to (2 M.) the *Eagle Lake* road (see below). The so-called *Bay Drive* begins at the *Duck Brook Bridge*. In the meantime, however, we turn at the bridge and retrace our steps along *Duck Brook Road* to ($\frac{1}{2}$ M.) *Highbrook Road*, which diverges to the right and runs circuitously over the hill, rejoining *Duck Brook Road* (*Eden St.*) about $\frac{1}{2}$ M. farther on. In *Highbrook road*, to the left, is *Stanwood*, the summer-home of Mr. James G. Blaine (d. 1893). We finally return (10 min.) to *Main St.* through *West St.* or *Cottage St.*, which both run to the left from *Duck Brook Road*.

EXCURSIONS. The ascent of **Green Mountain* (1527 ft.) is, perhaps, the best excursion to begin with. We may drive the whole way to the top (4 M.) by a rough road (toll 25 c. for each horse and for each passenger, 10 c. for each walker), diverging to the left from the road to *Eagle Lake* (the prolongation of *Mt. Desert St.*) about $\frac{13}{4}$ M. from the village. Walkers may ascend by the same route ($1\frac{1}{2}$ -2 hrs.), but will do better to follow the Path ascending the gorge between *Green Mt.* and *Dry Mt.* (comp. Map; sign-posts). The **View* from the top includes *Bar Harbor*, *Frenchman Bay*, almost the whole of *Mt. Desert*, the ocean, and the coast of *Maine*. Good walkers may descend along the ridges (route marked by cairns) to (1 hr.) the *Otter Creek Road* (p. 116) and return by it to *Bar Harbor*. — *Newport Mt.* (1060 ft.), to the E. of *Green Mt.* and close to the sea, is ascended from the *Schooner Head Road* in 1 hr. The path (sign-post) leads through trees, then over the ledges by cairns. **View* less extensive than from *Green Mt.* The descent may be made viâ the *Beehive* to *Schooner Head* or the *Otter Creek road*. — *Mt. Kebo* (405 ft.), between *Green Mt.* and *Bar Harbor*, is ascended by a path (2 M.). — *Dry Mt.* (1263 ft.) is ascended by a steep and picturesque path — A very pleasant trip for walkers is to go to (3 M.) **Eagle Lake* (2 M. long, $\frac{1}{2}$ M. wide, and 275 ft. above the sea; trout and land-locked salmon fishing); traverse it by boat; follow a forest path from its S. end, below the *Bubbles* (see below), to (1 M.) *Jordan Pond*; cross by boat to the lower end of *Jordan Pond* (or follow the path along the E. shore); and walk thence to (2 M.) *Seal Harbor* or ($2\frac{1}{2}$ M.) *Asticou* (comp. p. 116). The boat may be ordered by telephone from the *Jordan Pond House* (rfmts.), at the lower end of *Jordan Pond*, or (less certain) may be signalled for with the flag provided for the purpose at the N. end. With this trip may be combined an ascent of the *Bubbles* (845 and 70 ft.; path from N. end of *Jordan Pond*) or *Pemetie Mt.* (1262 ft.; steep, rough trail, known as the 'Goat Trail'). The descent may be made to *Bubble Pond* (path) or to the foot of *Jordan Pond* (path)

**Ocean Drive* to *Schooner Head*, *Great Head*, and the *Otter Cliffs*, returning through the *Gorge*, is a fine round of 12 M. (\$ $1\frac{1}{2}$ for each passenger) We leave *Bar Harbor* by *Main St.* and drive towards the S. At ($\frac{3}{4}$ M.) *Schooner Head*, named from a white stain resembling the sails of a schooner, are the *Spouting Horn* (seen to advantage in rough weather only) and the *Anemone Cave*. About 1 M. farther on we diverge to the left from the road to visit the bold and massive promontory of **Great Head*, towering 140 ft. above the

water and affording a fine view. To the S. lies *Sand Beach*, near which our road runs to (1½ M.) *Otter Cliffs*. To visit the **Otter Cliffs* (180 ft.; **View*), we again diverge to the left from the road. We now turn to the right (N.) and drive back to (6 M.) *Bar Harbor* through the *Gorge*, between *Newport Mt.* on the right and *Dry Mt.* (p. 115) on the left.

Another favourite drive is to (1½ M.) *Duck Brook* (p. 115) and thence by the *Bay Drive* (**View*) to (1½ M.) *Hulls Cove*, the former home of Mme. de Gregoire (p. 113). We may return viâ the so-called *Breakneck Road* and *Eagle Lake* (6 M.); and we may extend the drive beyond *Hulls Cove* to (2 M.) the *Ovens* (caves and archway; visited by boat at high water, or on foot at low water). — The so-called *~~Twenty-Two Mile Drive~~ leads viâ the *Eagle Lake Road* to (7 M.) the N. end of *Somes Sound* (p. 117); then runs on the E. side of the Sound to (4½ M.) *North East Harbor*; follows the coast thence viâ *Seal Harbor* (**Sea Cliff Drive*) to (7 M.) *Otter Creek*; and returns to (5½-6½ M.) *Bar Harbor* viâ either the *Gorge* (see above) or the *Ocean Drive* (p. 115). — *Somesville* (p. 117) is about 9 M. from *Bar Harbor*.

Short STEAMBOAT EXCURSIONS may be made to *Seal Harbor*, *N.E. Harbor*, *S.W. Harbor*, *Somesville*, *Winter Harbor* (p. 114), *Sorrento* (p. 111), and *Sullivan*. The voyage *Around the Island* (1 day) is recommended.

Seal Harbor (*Glencove*, *Seaside*, \$ 2), in a cove on the S side of the island (9 M. from *Bar Harbor*), has one of the largest beaches on the island. It is a good centre for walkers. About 2½ M. (road) to the N. is **Jordan Pond*, 1¼ M. long and ¼-1½ M. wide (trout-fishing; boating), between *Jordan* and *Sargent Mts.* on the W. and *Pemetic Mt.* (p. 115) on the E. At its N. end rise the *Bubbles* (p. 115). *Green Mt.* (p. 115) and *Sargent Mt.* (see below) are often ascended from *Seal Harbor*.

North East Harbor is a narrow inlet, penetrating the S coast for 1 M. about 2 M. to the W. of *Seal Harbor*, and the group of cottages and hotels (*Kimball Ho.*, \$ 2-3; *Clifton Ho.*, *Rock End*, nearest the wharf, \$ 2) that bears its name lies on the promontory between it and *Somes Sound*. Like *Seal Harbor* and *South West Harbor*, it is a favourite resort of those who prefer quieter and less fashionable quarters than *Bar Harbor* offers. The steamboat-landing is on the E. side of *Somes Sound* (see p. 117). Opposite the mouth of N.E. Harbor is *Bear Island* (with a lighthouse), and a little farther out are *Sutton Island* and the two *Cranberry Isles*. At the head of the cove, 1½ M. from the steamboat-landing, lies the prettily-situated **Asticou* (*Savage's Harbor Cottages*, \$ 2; *Robert's Ho.*, \$ 2), at the base of *Mt. Asticou* (**View*).

Sargent Mt. (1344 ft.), the highest but one on the island, rises about 2 M. to the N. of *Asticou*. We follow the road leading N. to the (1 M.) *Upper Hadlock Pond*, diverge here to the right, and follow the path on the E. side of the pond, crossing the brook near its head. Beyond (¼ hr.) a small waterfall the route to (¾-1 hr.) the top is indicated by 'blazes' on the trees and by small cairns on the ledges. *Sargent Mt.* may also be ascended on the S. side by a path diverging to the left from the path to *Jordan Pond* (see p. 117) and crossing *Cedar Mt.* (comp. Map). The **View* includes a great part of the island, with the *Bubbles*, *Green Mt.*, and *Pemetic* to the E., and *Brown Mt.* and the hills beyond *Somes Sound* to the W.; also *Frenchman Bay*, with *Schoodic Mt.* (*Gouldsbrough Hills*) on its farther shore, and the sea, with numerous islands. The descent may be made on the N. by a path and wood-road leading to *McFarland Hill*, or on the E. by a trail following the pretty *Deer Brook* to the head of *Jordan Pond* (see above).

In the last case we pass a pretty little lake near the top of Mt. Sargent. Another route leads by the °Bluffs, rising from Jordan Pond below Jordan Mt. — From Asticou to *Jordan Pond* and *Eagle Lake*, see p. 115. — Drives may be taken to *Bar Harbor* (p. 114; \$2 each), to (7 M.) *Somesville* (see below; \$1¼ each), etc. Rowing and sailing trips are made to the above mentioned Islands and to *S.W. Harbor*. *Somes Sound* may be visited by steam-launch (\$5-10).

South West Harbor (*Island Ho.*, *Claremont Ho.*, near the steam-boat-wharf, \$2-2½; *Ocean Ho.*, *Stanley Ho.*, on the opposite side of the harbour, \$2), on the W. side of the entrance to *Somes Sound*, is called at by nearly all the regular steamers. Boating, deep-sea fishing, and fine sea views are its chief attractions. About 3 M. to the S. is the *Sea Wall* (Hotel, \$1¾), a curious pebble ridge, 1 M. long and 15 ft. high. Off the harbour lies *Greening Island*, a favourite spot for picnics.

The road to (6 M.) *Somesville* (see below) runs to the N., between *Dog Mt.* (670 ft.) and *Robinson Mt.* (700 ft.) on the right and *Beech Mt.* (855 ft.) and *Carter Nubble* (480 ft.) on the left. About 1¼ M. from the village, beyond *Norwood Cove*, a road to the right runs to the S. of *Dog Mt.* and *Flying Mt.* (300 ft.) to (1 M.) *Fernald Point*, on *Somes Sound*, believed to be the site of the French colony of St. Sauveur (see p. 113). 'Father Biard's Spring' (see 'The Jesuit's Ring', by A. A. Hayes) is shown here. Farther on, the *Somesville* road skirts *Denning Pond* (left) for 1¾ M. *Somesville*, see below. — *Dog Mt.*, *Beech Cliff*, and *Flying Mt.* are good points of view, easily ascended from *S.W. Harbor*. — Favourite drives lead to (15 M.) *Bar Harbor* (p. 114), viâ *Somesville* or *Town Hill*, and to *Bass Harbor*, 4 M. to the S.W.

Perhaps the finest boating excursion from *S.W. Harbor* is to *Somes Sound* (see below), which may be conveniently made by steam-launch (to *Somesville* and back in half-a-day). — A small steamer makes daily trips from *S.W. Harbor* and *N. E. Harbor* to *Islesford* (*Little Cranberry*) and *Great Cranberry Isle* (fine surf at *Deadman Point*).

***Somes Sound** runs into the S. part of *Mt. Desert Island* for about 6 M., with an average width of ½-1 M. Its scenery is fine, and no one should fail to ascend it by small steamer or row-boat (sailing dangerous on account of sudden squalls).

As we enter the Sound proper, we have *Fernald Point* (see above) on the left and *Manchester Pt.* (*Indian Head Ho.*) on the right. The finest point on the fjord is °*Eagle Cliff*, the wall-like front of *Dog Mt.* (to the left), rising sheer from deep water to a height of 5-600 ft. (good echo). Farther on, between *Robinson Mt.* (left) and *Browns Mt.* (right), the Sound narrows to ⅓ M., expanding again higher up. To the right opens a fine view of *Sargent Mt.* (p. 116). To the left are *Granite Quarries*, which supplied the material used in the piers of *Brooklyn Bridge* (p. 31). At the head of the Sound we enter *Somes Harbor* and reach the village of *Somesville* (see below).

Somesville (*Somes Ho.*, \$2), the oldest settlement on the island, is a small village, frequented mainly by driving parties from *Bar Harbor*, *S.W. Harbor*, or *N.E. Harbor*, who ascend *Beech Cliff* (see below), dine or sup at the hotel (famous for broiled chicken and 'popovers'; meals \$1), and return in the afternoon or evening.

Beech Cliff (ca. 500 ft.), 2 M. to the S.W. of *Somesville* (road to within 10 min. of the top), commands a splendid °View, with *Denning Pond* (see above) lying sheer below its precipitous E. face. To the W. is *Great Pond* (¼ M. long), beyond which rises the double-peaked *Western Mt.* (1073 and 971 ft.).